



Chiron's Curious Race

Chiron the centaur is in charge with teaching all the young demi-gods to think for themselves and learn how to survive in a world full of crazy creatures. In this game you will help Chiron solve a problem. He needs to move red hot cannonballs from one point to another without hurting anyone's hands.

- 1.) Teams will line up behind the starting cone. The first two people in each line will pick up a torch (plunger).
- 2.) The first person in line will pick up a cannonball (Ball) and put it on top of the torch.
- 3.) On the "Go" command the first student in line will run with the ball balancing on their torch down around the cone and back.
- 4.) If they drop a ball they must stop and do 5 jumping jacks. Then they may pick the ball back up and continue from wherever it fell off.
- 5.) Once back to the start they will transfer the cannonball to the next person in line by passing the ball from one plunger to the other. They may not use their hands.
- 6.) The students must keep their hands on the bottom half of the plunger stick when traveling, they may not have their hands at the top of the plunger.

TEAM 1



TEAM 2

