

Chiron's Curiousity

Chiron the centaur is in charge with teaching all the young demi-gods to think for themselves and learn how to survive in a world full of crazy creatures. In this game you will help Chiron solve a riddle.

- 1.) In this game the class will be separated into 4 teams.
- 2.) Each team will have 9 markers or cones that they need to arrange in a row like a Rubik's cube.
- 3.) The goal is to line up all the colors vertically like shown below.



- 4.) Using a relay style format, teams will run down and try to configure their "Rubik' s Cube" by only moving a cone with a cone that is next to it.
- 5.) You may only perform one move per turn.
- 6.) Moves can be horizontal moves or vertical moves. (No Diagonal Moves)
- 7.) First team to line theirs up and site behind their starting line wins the game.



